

DAY _____

PC NAME/HP Total	Days in Valley 3D=1p	Valley Food/Day 2D=1pt	Valley Water/Day 1D=1pt	Weapon 3hp=1pt (not caut.)	Animal Bites 2hp=1pt	Naga Damage 1hp=1pt	<u>Magic Safe</u> # of Days	<u>Magic Aakom</u> Removed	Aakom Total For Day	Aakom Total

Notes: